# Freelance UX / UI Designer

Susanne Wiemer

# **Recent Projects**

#### 2022 - Present SaaS Solution / Color- & Material Management

Role	UX/UI Designer
Services	<ul> <li>Development of new information architecture</li> </ul>
	Redesign of the product design
	<ul> <li>Creation of a scalable design system</li> </ul>
	<ul> <li>Development of user personas &amp; journeys, wireframes,</li> </ul>
	prototypes, UI kit
	• Design QA
Methods	User Interviews / Competitive Research / Heuristic Evaluation / Use
	Feedback
Results	<ul> <li>Intuitive, user-friendly product design</li> </ul>
	<ul> <li>Improved information architecture for more efficient workflows</li> </ul>
	<ul> <li>Scalable design system as a foundation for future developments</li> </ul>
	<ul> <li>Close collaboration with developers, product owners, and</li> </ul>

stakeholders for successful implementation

#### 2024

App /	Materia	I-Scan
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Role	UX/UI Designer
Services	<ul> <li>Conceptualization and development of the app design</li> </ul>
	<ul> <li>Creation of detailed user journeys and flow diagrams</li> </ul>
	<ul> <li>Development of low-fidelity wireframes</li> </ul>
	<ul> <li>Creation of interactive prototypes for concept validation</li> </ul>
	<ul> <li>Design of a consistent UI kit for future enhancements</li> </ul>
Methods	Design Thinking / Problem Statement / How-Might-We Questions
Results	<ul> <li>Development of an intuitive and efficient app design for the</li> </ul>
	material scan process
	<ul> <li>Optimization of user experience through simplified workflows and</li> </ul>
	clear visual hierarchy
	<ul> <li>Creation of a solid design foundation for future feature expansions</li> </ul>

 Positive feedback from stakeholders and potential users in initial feedback rounds

## 2022 - 2023

## SaaS Solution / Real Estate & Property Management

Role

Services

Results

UX Designer

- Development of optimized information architecture for complex real estate data
  - Redesign of the user interface for a central product area
  - Creation of detailed flow diagrams and sitemaps to visualize user guidance



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# **Deliverables**

User

Information Architecture: Sitemaps / User Flows

Interface & Interaction Design: Wireframes / Prototypes

Visual Design: MockUps / Style Kits / Design Systems

User Needs & Product Objectives: User Personas / Scenarios / Journey Maps

Evaluation: Usability Report

# **Methods**

Surveys / User Interviews / Usability Testing / Empathy Maps / HMW / Heuristische Evaluation / Card Sorting / Moodboards / Design Sprints

**Tools** 

- · Development of wireframes, high-fidelity mockups, and prototypes
- User Scenarios / How-Might-We Questions Methods
  - Development of a forward-looking product vision that convinced key stakeholders
    - Positive feedback from partners, leading to further development and investment in the software



2021 - 2022

## SaaS Solution / Process Management Software

<ul> <li>UX Designer</li> <li>Comprehensive UX analysis of the existing product</li> <li>Development of an optimized information architecture for complex process workflows</li> <li>Complete redesign of the product with a focus on usability and efficiency</li> <li>Creation of sitemaps, wireframes, interactive click-dummies, and high-fidelity prototypes</li> </ul>	End • A • N t
Design Thinking / Empathy Mapping / Service Blueprint / User Interviews / Usability Testing	F • A
<ul> <li>Significant improvement in user experience, confirmed through usability testing</li> <li>Positive feedback from existing customers on improved user-friendliness</li> </ul>	۲ ۱۱ ۱۱ ۱۱ ۱۱
/ Hotel & Gastronomie	a Ma
UX Designer / Web Designer	
<ul> <li>Conducting comprehensive usability testing to identify weaknesses</li> </ul>	• [
<ul> <li>Complete revision of the information architecture for improved navigation</li> </ul>	• [
<ul> <li>Optimization of website design focusing on conversion rate</li> </ul>	t • (
<ul> <li>Implementation of best practices for hotel and gastronomy</li> </ul>	
Usability-Testing / Card Sorting	·
<ul> <li>Success measurement was initially difficult due to the global COVID situation, but later showed:</li> <li>A significant increase in conversion rate</li> <li>Reduction in user errors during reservations</li> <li>Positive feedback from hotel guests on the improved online presence</li> </ul>	
	<ul> <li>Comprehensive UX analysis of the existing product</li> <li>Development of an optimized information architecture for complex process workflows</li> <li>Complete redesign of the product with a focus on usability and efficiency</li> <li>Creation of sitemaps, wireframes, interactive click-dummies, and high-fidelity prototypes</li> <li>Design Thinking / Empathy Mapping / Service Blueprint / User Interviews / Usability Testing</li> <li>Significant improvement in user experience, confirmed through usability testing</li> <li>Positive feedback from existing customers on improved user- friendliness</li> </ul> / Hotel & Gastronomie UX Designer / Web Designer <ul> <li>Conducting comprehensive usability testing to identify weaknesses</li> <li>Complete revision of the information architecture for improved navigation</li> <li>Optimization of website design focusing on conversion rate optimization</li> <li>Implementation of best practices for hotel and gastronomy websites</li> <li>Usability-Testing / Card Sorting</li> <li>Success measurement was initially difficult due to the global COVID situation, but later showed:</li> <li>A significant increase in conversion rate</li> <li>Reduction in user errors during reservations</li> <li>Positive feedback from hotel guests on the improved online</li> </ul>

#### Professional Experience

2019 – Present	Full-time Freelance UX/UI Designer Various product and web design projects
2004 - 2019	Full-time Freelance Brand & Web Designer Branding and web design solutions for various agencies and companies, including Sparkasse, Fielmann, Güdel, Taschen Verlag, Kaufhof, Monari, Tank und Rast, Messe Hamburg

# 2003 - 2004 School of Ideas Hamburg

# Languages

Deutsch: Native glisch: B2

#### rtificates

- Al for Designers
- Mobile UX Strategy: How o Build Successful Products
- Agile Methods for UX Design
- nteraction Design for Jsability
- JX Management: Strategy nd Tactics

# sterclasses

- Design Systems: How to raft successful omponents
- Design KPIs: From Insights o Impact
- Continuous Product Discovery: The What and Vhy

Conrad Gley Thieme Werbeagentur Copywriter

Sp!ekerteam Communication 2000 - 2003 Graphic Designer