UX / UI Designer

Susanne Wiemer

About Me

With diverse experience in developing digital solutions, from SaaS products to mobile apps and web designs, I am focused on designing user-centered interfaces. My intuitive designs are based on comprehensive user data, fostering innovative solutions that deliver real value.

My approach is characterized by a deep understanding of business objectives and a lean, agile workflow that drives projects efficiently and purposefully.

Skills

User-Centered Design: Expertise in developing product designs based on deep user insights and feedback.

Prototyping and Testing: Experience in creating wireframes, prototypes, and conducting usability tests to validate and optimize design concepts.

Collaboration: Effective collaboration with stakeholders and cross-functional teams to develop design solutions that align business objectives with user needs.

Personal Attributes

Problem Solver: Ability to analyze complex challenges and develop effective solutions.

Agile Methodology: Adaptable in fast-paced environments, with a strong focus on iteration and continuous improvement.

Lifelong Learning: Committed to personal and professional development to stay at the forefront of UX design.

Certifications

2018 – Present IxDF / Interaction Design Foundation

<u>Multiple certificates from IxDF</u>, underscoring my knowledge in UX design and related fields. Latest Certificate: Al for Designers

XDi Alumni

Certified UX Design Specialist

Prof. Experience

2018 – Present UX Design Services

On a freelance and project basis - user-centered interfaces for SaaS solutions, mobile apps and web designs.

2004 – 2019 Brand & Web Design Services

Branding and web design solutions for various agencies and

a diverse range of companies.

2003 - 2004 School of Ideas Hamburg

Conrad Gley Thieme Copywriter

2000 – 2003 **Sp!ekerteam Communication**

Graphic Designer



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Deliverables

User Needs & Product
Objectives
User Personas / Scenarios /
Journey Maps

Information Architecture Sitemaps / User Flows

Interface & Interaction
Design
Wireframes / Prototypes /
Information Design

Visual Design MockUps / Design Systems

Evaluation Usability report

Methods

Surveys / User Interviews / Usability Testing / Empathy Maps / HMW / Heuristische Evaluation / Card Sorting / Moodboards / Design Sprints

Tools









